* what do I want to learn or understand better?

I would still to better understand the MVVM system, which we have decided to use in the app. I would also like to gain a better understanding of how to work with UI in Android Studio.

* how can I help someone else, or the entire team, to learn something new?

Like previous weeks, I will try to encourage proper use of the agile way of working and try to make sure everyone understands how the process works. I will also try to learn the MVVM pattern, and properly understand the UML we have created, so that my teammates can discuss the structure with me.

* what is my contribution towards the team’s use of Scrum?

Like last week, I have reflected around the processes and tried to contribute towards a better use of the Scrum framework. Whenever decisions are made, for example when we made the user stories, I tried to influence the team towards slicing them up the way scrum suggests.

* what is my contribution towards the team’s deliveries?

I played a part in the design of the UML. I contributed to the discussion and came up with several ideas which were used in the final schema.